Transit Scenario Game Overview

- Hillsborough County divided into sub-regional corridors (Tables A-D)

Playing the Game

- Locate Existing Landmarks and Activity Centers
  - Place an orange dot where you work, live, shop, and play

- Connect the dots
  - Identify transit corridors
Playing the Game

Place a Chip
Pick a blue, red, or yellow dot that matches your vision of the future design of activity centers and places in your community. Place the dot on the map.

Make Adjustments
- Discuss as a group
- Move, remove or add chips
- Adjust ribbons

Record It
- Tape chips & ribbons
- Record key ideas

Report Out
Place Making & Mobility Elements

- Design and development patterns influence transit options

Game Piece: Urban Center

West Shore Plaza
4.0 Floor Area Ratio
175 jobs/acre
15-30 dwelling units/acre
Game Piece: Town Center

SoHo/Ybor City
2.5 Floor Area Ratio
100 jobs/acre
12-24 units/acre

Game Piece: Neighborhood Center

Seminole Heights
2.0 Floor Area Ratio
60 jobs/acre
10-18 dwelling units/acre
How Will We Get There?

Mobility

PLACE MAKING ELEMENTS
- RESIDENTIAL
- COMMUNITY
- NEIGHBORHOOD

MOBILITY ELEMENTS
- PEDESTRIAN
- CYCLE
- AUTO
- BUS

Pedestrian

Optimal Travel Study: 1/4 mile to Tube
How Will We Get There?

Bicycle

How Will We Get There?

Bus
How Will We Get There?

Circulator

Bus Rapid Transit
How Will We Get There?

Light Rail

Commuter Rail
How will your input be used?

- Your input will help determine transit alternatives for each corridor
- Alternatives will be prepared and compared to the Trend Plan
- A draft scenario will be developed for further community evaluation

For More Information

Visit Our Website

www.mpotransit.org